ABSTRACT OF THE DISCLOSURE

A video game including a player's character that can move in a currently executed game stage. When the target position to be next reached by a player's character does not exist within a radar screen display area in the game field, a flashing target position mark is displayed in the vicinity of the intersection of a segment connecting the player's character position, the target position and the end portion of the radar screen. Thus, the direction toward the target position viewing from the player's character position can be recognized by the target position mark.